

Reason 101

Generations Refill

The Generations Refill from Reason 101

This isn't your older brother's typical refill! The [Reason 101 "Generations" refill](#) is a collection of some very deep **Modular Audio Processing Systems** capable of redefining and regenerating your sound. There are also some very powerful **Layered Synths, Drum Kits, Arps, Samplers**, and all manner of synth device patches to wet your sonic appetite. Over 600 patches, loops and samples. The refill is approximately 30 MB in size, and will work with Reason 4 and above, as well as Reason+Record 1.0 and above.

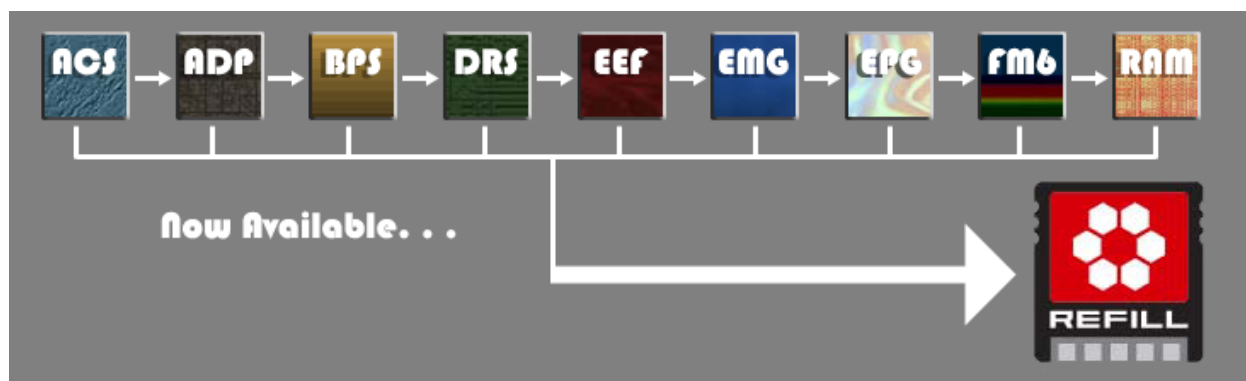


The refill will be available now for \$49.00 USD. No hidden fees. No taxes. No shipping. It will be available via Paypal as a direct download. Once you purchase, you'll get an email with a link where you can download the file. And yes, Paypal accepts Visa, Mastercard, and all the typical credit cards.

I'm still debating whether or not the refill will be made available on CD. It depends on how many people show interest in this distribution method. So if you prefer to obtain the refill on CD, contact me at my [Email](#) and I'll arrange it for you.

What Files are Included in the "Generations" Refill?

- 9 Modular Audio Processing Systems (14 .rns template files)
 - [ADP \(Audio Drum Processing\) System](#)
 - [ACS \(Audioplay Control System\)](#)
 - [EMG \(Evolving Mood Generator\)](#)
 - [FM6 \(Mono FM 6-Op Playground\)](#)
 - [EPG \(Evolving Pad Generator\)](#)
 - [RAM \(Random Audio Madness\)](#)
 - [EEF \(EQ-Echo-Filter\) System](#)
 - [DRS \(Deep ReGlitch System\)](#)
 - [BPS \(Bass Processing System\)](#)
- 94 Combinators (Arps, Drum Kits, FX, Layered, Pads, Samplers, Synths)
- 280 Thor patches (Bass, Bells, Drums, Leads, Pads, Synths, Textures)
- 87 Malstrom patches (Bass, Drums, Pads, Synths, Textures)
- 103 Subtractor patches (Bass, Bells, Drums, Pads, Synths)
- 21 DrRex loops (from 80 bpm – 160 bpm; mainly used for showcasing some of the combinator examples)
- 11 Samples (.wav files; mainly used for showcasing some of the grain sampler combinator examples)
- 10 Demo Songs courtesy of Hydlide (.rns files)



Modular Audio Processing Systems

The highlight of the “Generations” refill is 9 unique Modular Audio Processing systems for use in Reason 4 or Reason+Record 1.0 and above. Load your own sounds in the “sound source” Combinator and then filter that sound through a series of effects or audio processors. Enable or disable each effect along the way using the easy-to-follow visual arrows.

The system is fully flexible. You can use it to develop your sound over time by automating any parameter in the sequencer. Each Combinator has its own track ready to go. Develop short loops that you bounce down to audio, or integrate this system inside your own project as a fully functional instrument. Subgroup it in Record, or develop a complete song with it. How you use it is only limited by your imagination.

